

ozone

NEON 3K

OPTICAL GAMING MOUSE



QUICK GUIDE

SYSTEM REQUIREMENTS

1. Operation System: driver compatible with **Windows**
2. Free **USB** 1.1/ 2.0 port
3. **50 MB** free hard disk space

INSTALLATION INSTRUCTIONS

1. Plug USB connector of NEON 3K to a USB port of your PC
2. Download the driver from www.ozonegaming.com
3. Double click "Setup.exe" to start the installation program.
Click "Next" to continue
4. Select the folder to save the driver and click "Next" to continue
5. Installation runs automatically; click "Finish" to complete the installation

BUTTONS LAYOUT



DEFAULT BUTTON ASSIGNMENT

- 1 - Click
- 2 - Menu
- 3 - Wheel Click
- 4 - CPI Cycle
- 5 - IE Forward
- 6 - IE Backward
- 7 - Volume Up
- 8 - Volume Down
- 9 - Scroll Up
- 10 - Scroll Down

EASY & CUSTOM USER PROFILES

Via Software; search for **BUTTON SETTINGS** and choose the right function and assign it to the desired button, you can adjust the buttons configuration and have it your way. You can save different configurations in each profile to maximize your gaming experience in every game you play.

(install the driver to assign different functions to each button)

NEON 3K DRIVER

Please **Download Driver** from our website:

www.ozonegaming.com

INSTRUCTIONS:

1. Plug in the USB connector of Neon 3K into a free USB port.
2. Connect to the internet and enter www.ozonegaming.com
3. Look for Neon 3K and **download Driver** from the product page, or look for the driver in the support page.

MOUSE CONFIGURATION



1. ADVANCED SETTINGS:

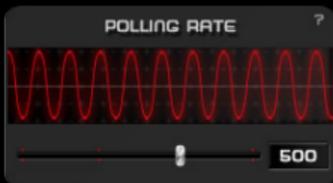
1. DPI Settings



Chose between **DPI 1** or **DPI 2** level, change the value by clicking the dpi meter graphic or input the desired dpi value on the input box.

You can enable the sound FX to warn you via your audio exit when you change the DPIs by clicking the selected mouse button.

2. Polling rate settings



Move the slider to select your preferred frequency of **Polling rate**.

3. Preview mode



Click on the switcher to change the preview mode to **ON** or **OFF**.

When the preview mode is On, you can see all the changes you make in the mouse instantly. If the preview is Off you have to click on the Save button to store and apply the new configuration.

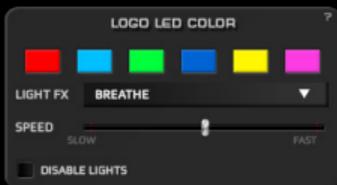
4. Save / Revert



Click on **Save** to store and apply your selected settings.

Click on **Revert** to discard all the changes previously made.

5. Color and Lighting FX



Clicking on the **Color Box** under **LOGO/LED** in the mouse diagram, will pop up a new **Logo Led Color** window with the color and lighting FX settings.

You can pick between **6 colors** to light up the Logo and the DPI button.

In the **Light FX** drop down menu you can select between 4 FX:

- **Constant**: Static lighting.
- **Breath**: The light will fade softly in and out.
- **Blink**: The light will blink.
- **Hearbeat**: The light will fade in and out simulating pulses.

The **Speed** slider controls the speed of the Light FXs.

Click on **Disable light** to switch off the lights.

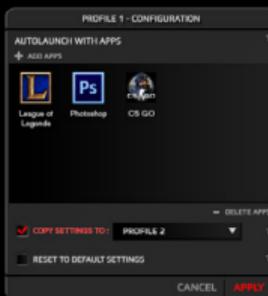
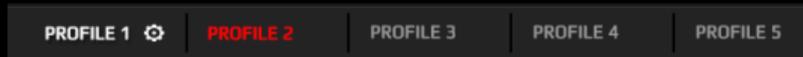
6. Top and Side mouse diagram



Click on **SIDE** button if you want to see a side view and buttons diagram.

Click on **TOP** button if you want to see a top view and buttons diagram. In both diagrams, you can click on the button's name (from B1 to B8) to change the button configuration.

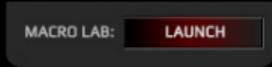
7. Profiles configuration



Select the **Profile** you want to store all the mouse settings before you start configuring it. You can save up to 5 profiles. Clicking on the **cogwheel** icon, the profile configuration window will pop up. You can **autolaunch** a profile when you start specific applications, click on add apps and select the apps.

You can **copy** the settings to another profile or **reset** it to default.

8. Macro Manager



Click on **Launch** to open a drop down menu and select between **Keypress Macro** or **Text Macro**

After selecting the macro type, you have to click on **Add Macro** and enter the macro name.

- Keypress Macros:

You can activate the option **Record Delay** to record the delay between keystrokes.

Click on **Start Rec** and press all the keys you want to store in the macro.

- Text Macro:

You have to enter a **start key**, an **end key** and the **delay** in ms. Enter the **macro script** in the text box.

The created macros will be available in the macros sub-menu of the buttons settings menu.

Keypress Macro



Text Macro



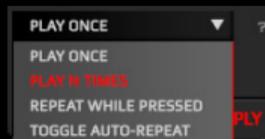
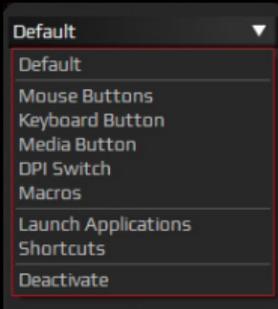
9. Button Configuration



Click on any button to pop up a **sub-menu** and change the **button configuration** or assignment, you have a lot of possibilities to customize your Neon 3k to fit your gaming style.

The button configuration sub-menu has the following categories:

- Default
- Mouse Buttons
- Keyboard Buttons
- Media Buttons
- DPI switch
- Macros
- Launch Applications
- Shortcuts
- Deactivate



In some of these button configuration sub-menus, you can choose the way you activate the way you execute the assignment of the button.



You can **Play It Once**, **N Times**, **Repeat While Pressed** or **Toggle Auto-repeat**. You can set up the cycles, the duration and the action on key.

9.1 Default

Restore the button configuration to the default value

9.2 Mouse Buttons



You can select a button to **duplicate** the assignment of that button in another one. This way you can have the same effect in two or more buttons to avoid miss-clicking and perform the action you want.

9.3 Keyboard Buttons



You can assign a **keyboard single key** or a **combination of keys** (like CTRL+C) to the selected mouse button.

9.4 Media Buttons



You can select a **media** function and assign it to a mouse's button to control the media playback and the volume of your system.

9.5 Dpi Switch



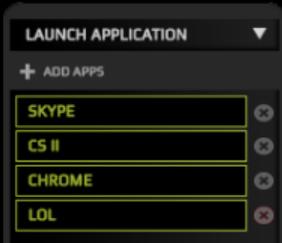
You can assign a **Dpi** function to control the Dpi cycle or step up and down the actual dpi level.

9.6 Macros



You can assign a previously created **macro** (**Macro Lab**) to a mouse's button.

9.7 Launch applications



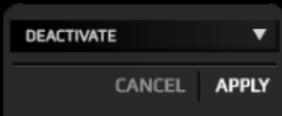
You can add an **application** to run it just clicking the assigned button.

9.8 Shortcuts



You can perform **shortcuts** clicking the assigned button, just select it from the drop-down menu and save time in your games or in your workflow.

9.9 Deactivate



You can **deactivate** any button if you don't want to use it.



IT'S ALL ABOUT **EVOLUTION**

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